

# 2021 Tournament Rules

1. This is a non-contact tournament so checking is not allowed at any level.
2. All penalties will result in a penalty shot. While the shooter takes his penalty shot, his 2 teammates must wait by their goalie until the shooter takes his shot. Once the shooter shoots, the teammates may join the play. The shooter, however, is allowed to get his own rebound.
3. A 3 minute warm-up period will start as soon as the zamboni doors close.
4. The game will be two, 20 minute periods, running-time and a 1 minute break between first and second period.
5. The ice will be resurfaced after every 2 sets of games.
6. There will be NO timeouts given.
7. There will be NO off-sides or icings called.
8. Subs for each team will be stationed as follows for the first half of every game:
  - a. Rink 1: Home team will use the door closest to LR 6. Away team will use half of the Away Team Bench.
  - b. Rink 2: Home team will use the Away Team Bench. Away team will use the Home Team Bench.
  - c. Rink 3: Home team will use the Home Team Bench. Away team will use the door closest to LR 1.
  - d. Studio Rink: Home team will be by the Rink Entrance. Away team will be in the area between LR 3 and the Studio Rink.
9. **TEAMS MUST SWITCH BENCH POSITIONS AT HALF TIME.**
10. Teams must have a parent/coach with them in the locker rooms before and after game times.
11. Line changes occur as often or little as the team wants and it doesn't matter how many players change at once.
12. The new line entering the ice may play the puck immediately.
13. Every time the goalie stops the puck he must toss it back into play. The opposing team must back up to the halfway point of the playing area.
14. After a goal is scored, all players on scoring team must back up to the halfway point of the playing area before continuing to play.
15. Team is awarded 1 point for winning a half, 2 points for winning a game. If the game is a tie, each team will get 1 point at the end of the game. (If neither team won a half, no points are awarded for the halves)
16. Maximum points per game= 4

17. After the third regulation game, all points will be totaled. The two teams with the most points will go to the finals. If there is a tie in overall points, the tie will result in a tie breaker:

- Head to Head
- Goals For
- Goals Against
- Coin Toss

18. If there is a 7 goal or more differential, the team that is down may put a fourth player on the ice. All line change tag-up rules apply to the fourth player.

19. If the score becomes a four goal differential, the game will go back to 3-on-3 until there is once again a 7 goal differential.

20. The 4th man advantage resets at the half and will be instituted again if the 7 goal threshold is reached in the second half.

21. Each half is a 'mini' game and the team to win each half gains a point. The team who then wins the total 'points' between the two halves gains the 2 points. Max of 4 points.

